



QUIC

The New, Encrypted Protocol Stack @Internet
& (How to Deal with it)

Dejan Jakšić, Cisco

1st NOGhr-meetup, 10.11.2022.



A bit of QUIC history

- In 2012, Google started working on QUIC (as alternative to TCP+TLS+HTTP/2)
- In 2014, Chrome started a wide-scale deployment of Google QUIC (gQUIC)
- In 2015, Google brought QUIC to the IETF
- In 2017, the IETF started creating versions of QUIC that diverged from Google QUIC (those new versions were then called IETF QUIC)
- In 2020, Chrome started wide-scale experiments with IETF QUIC
- In 2021, the IETF officially published QUIC as:
 - **RFC 9000** - UDP-Based Multiplexed and Secure Transport

Internet Engineering Task Force (IETF)
Request for Comments: 9000
Category: Standards Track
ISSN: 2070-1721

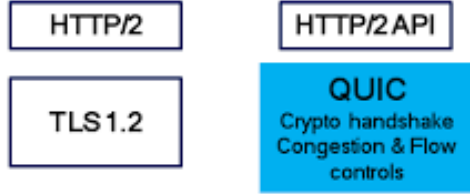
J. Iyengar, Ed.
Fastly
M. Thomson, Ed.
Mozilla
May 2021

QUIC = Quick UDP Internet Connection

QUIC: A UDP-Based Multiplexed and Secure Transport

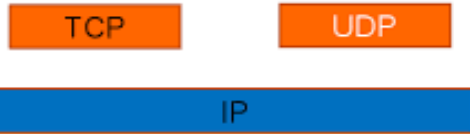


IETF RFC 9000 – The new “TCP”

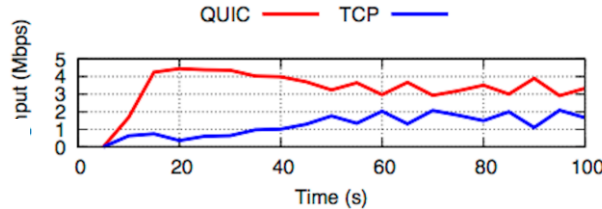
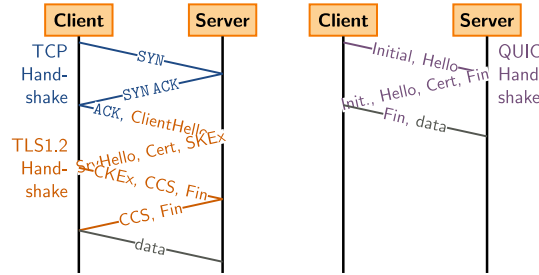


Application level (user space)

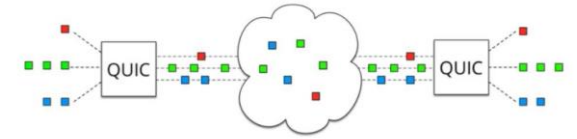
OS kernel level



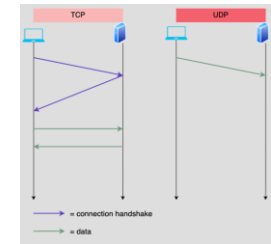
User Space
TLS 1.3 Encrypted



Fast and furious



Deliver at all cost with multi-stream (Multiplex, no-HOL)

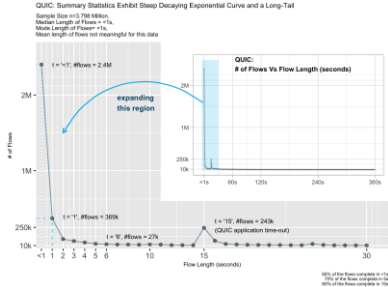


UDP is “fire and forget”
App controls the rest



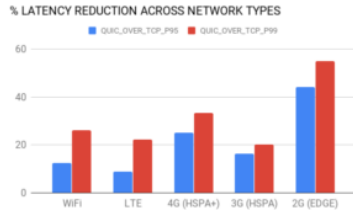
Moves Control of the User Experience to the App

Apps do not play nice – they will deliver over everyone else



Scenario	Flow	Avg. throughput (std. dev.)
QUIC vs. TCP	QUIC	2.71 (0.46)
	TCP	1.62 (1.27)
QUIC vs. TCPx2	QUIC	2.8 (1.16)
	TCP 1	0.7 (0.21)
	TCP 2	0.96 (0.3)
QUIC vs. TCPx4	QUIC	2.75 (1.2)
	TCP 1	0.45 (0.14)
	TCP 2	0.36 (0.09)
	TCP 3	0.41 (0.11)
	TCP 4	0.45 (0.13)

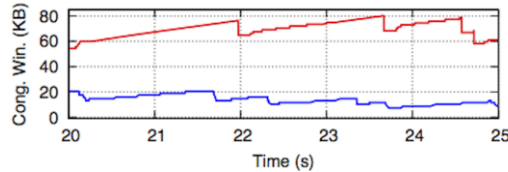
70% of interactions complete in <5s**



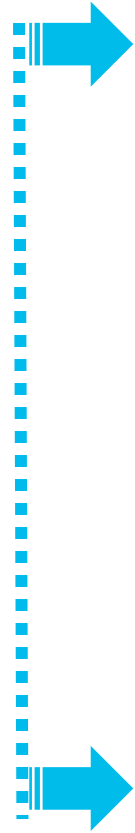
The poorer the network, the better the improvement*

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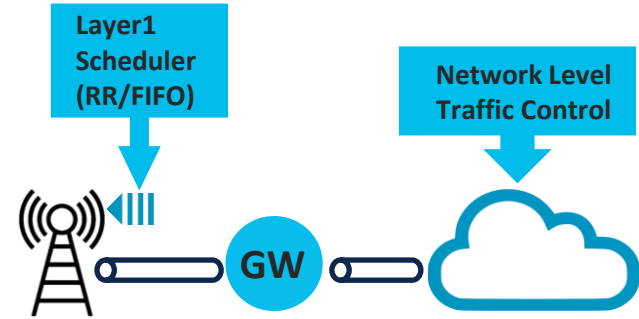
*Uber engineering;**Cisco Analysis, cust.data;***APNIC study



QUIC is “Unfair”*** - grab what you can – remember BitTorrent?



Impacted Areas (fixed networks also)



QUIC goal = application performance!

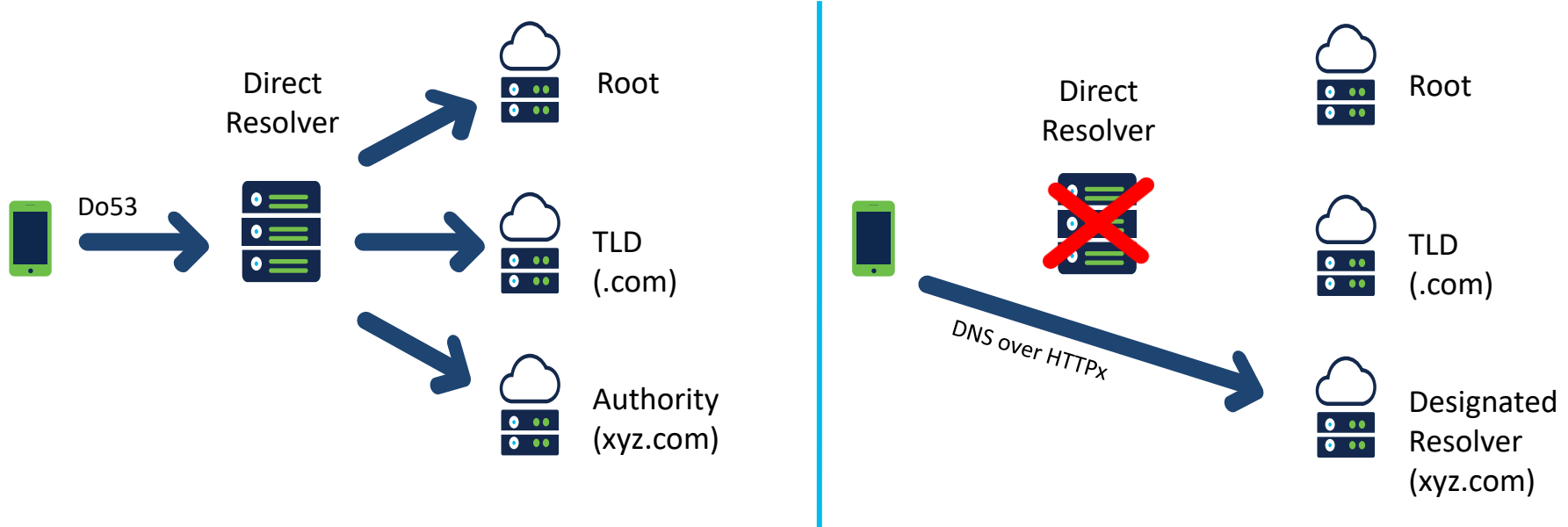


Trigerring QUIC

- Two mechanisms available for server to signal to the client:
- **What?**
 - Ability to support HTTP/3 session using QUIC
- **How?**
 - An Alternative Service directive in the HTTP content header, namely: Alt-Svc: h3=":443" (eg. Chrome)
 - A URL domain name with a defined HTTPS RR Type which value is: alpn="h3" (eg. Safari)
- Check [APNIC lab study](#)

Secure DNS – Directory lookup Privacy by default

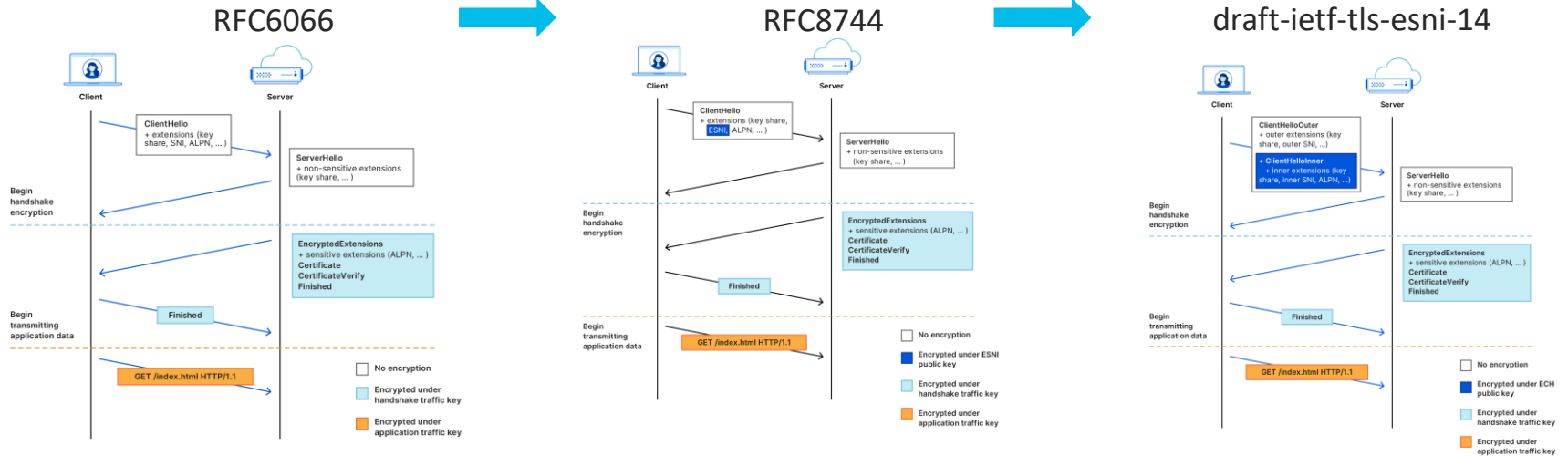
DoH - RFC8484 is becoming mainstream



From: DNS Hierarchy + cleartext fields

To: DNS (direct) Connect + ciphered fields

Hiding the destination completely - eSNI & ECH



Classic SNI**

Destination & Capabilities in the clear

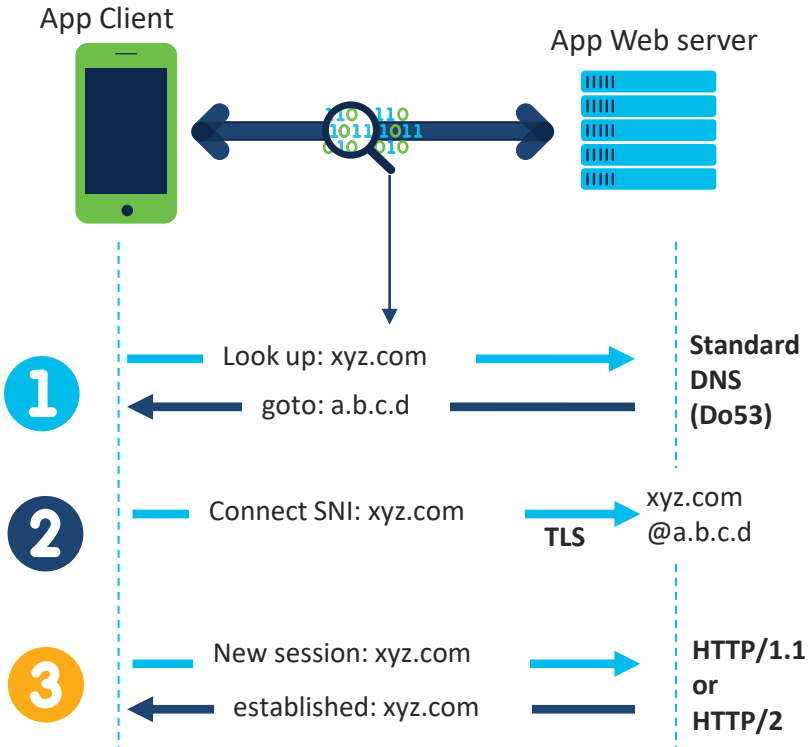
eSNI

Destination leaked via DNS
ALPN* still in the clear

ECH***

Only CDN address visible – DoH
SNI & Capabilities fully encrypted

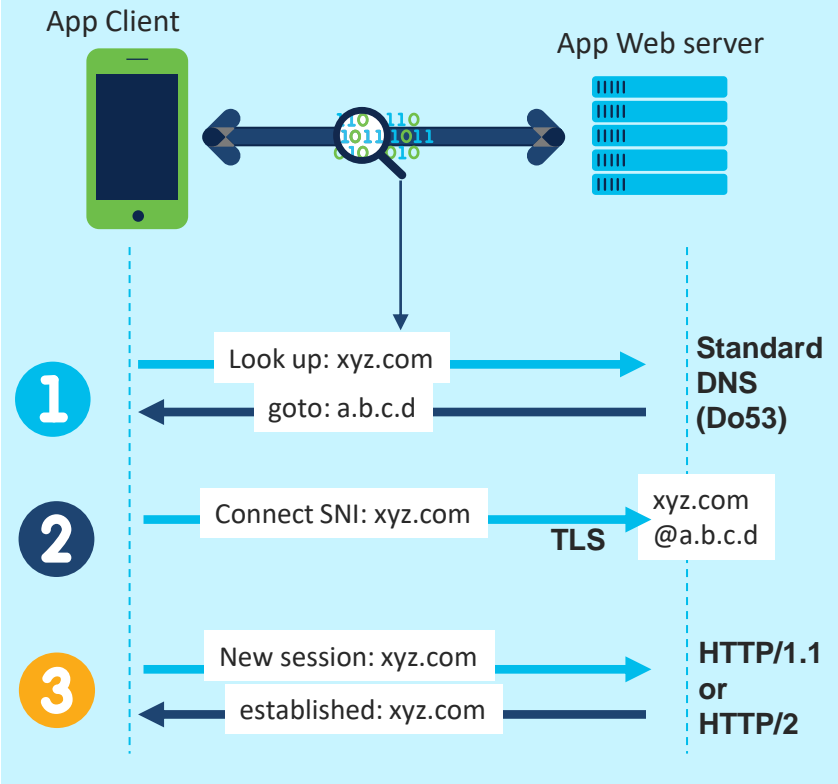
Bringing this all together – well known...



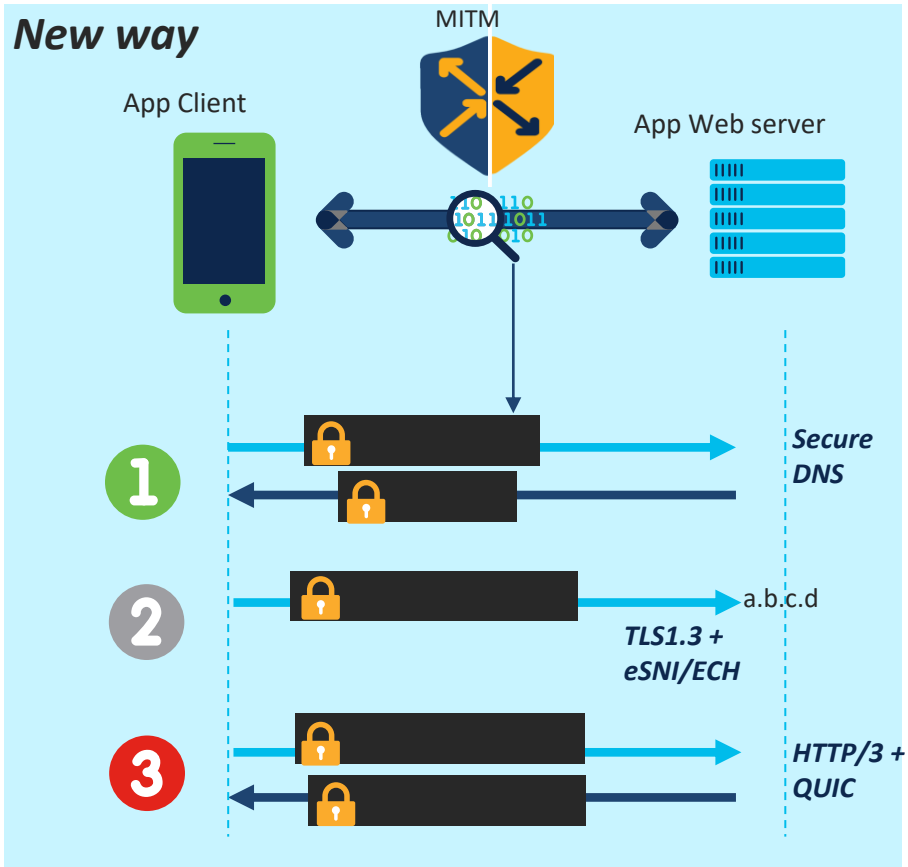
- ✓ Well-understood protocol stack
- ✓ Foundation of **all** web traffic
- ✓ Adopted by Applications
- ✓ Globally scaled

...Today - Visibility is lost

Old way



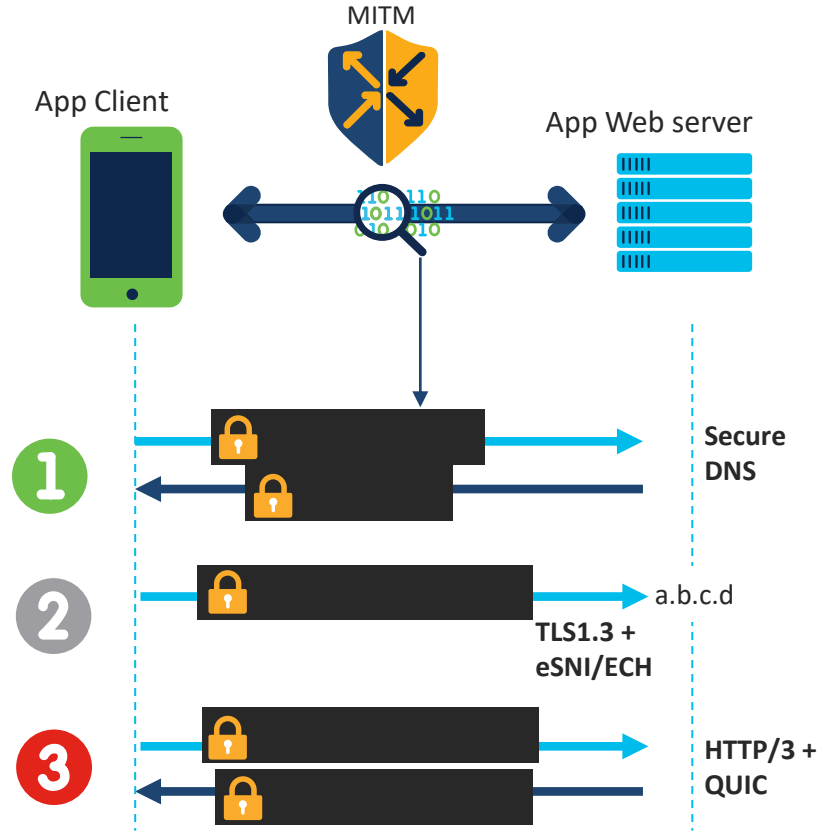
New way



HTTP/3 and QUIC multi-session technology



Only Layer 3 Remains ...



The Internet Reality – around 2020

>90% of
Volume
encrypted



>70% of volume
To Cloud

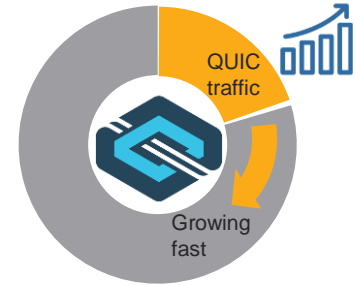


10 Cloud sites
“Elephant destinations”
not “Elephant flows”

~50% of
Flows DNS



>20% of
Traffic **QUIC**



Many small
flows
Micro-sessions

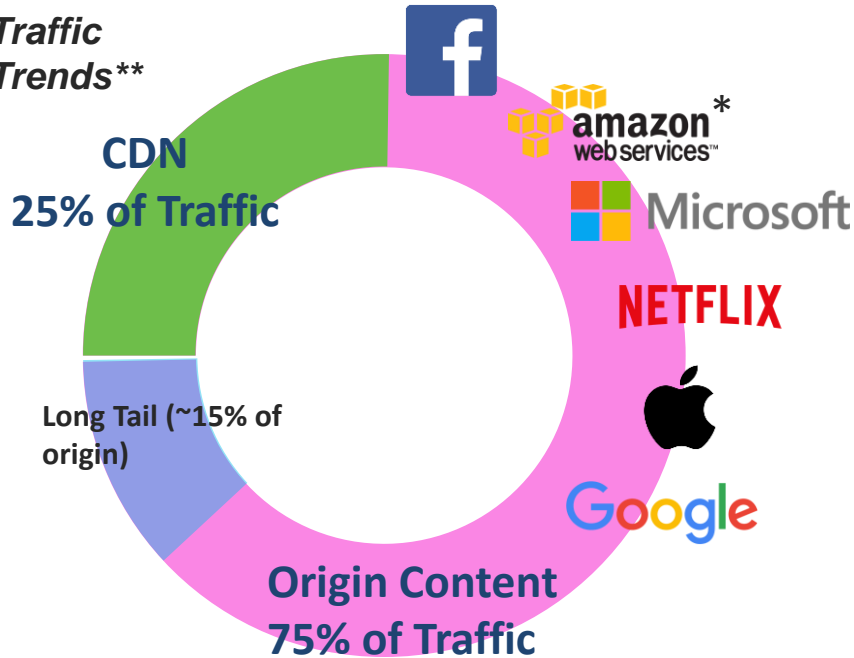
- **Destination:** all-encrypted world
- **Cloud:** concentrating the Internet

- **Content:** DNS is the load-balancer
- **QUIC:** Future Protocol of choice

The Internet is converging on a new normal

In 2021 HTTP/3 became “rocket fuel”

Traffic Trends**

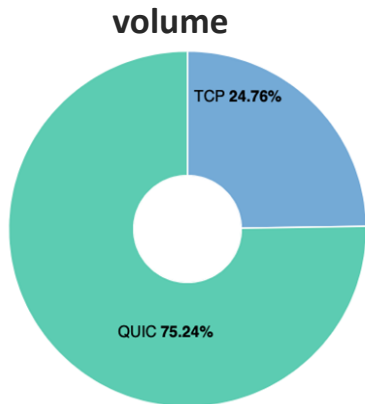


- ▶ **10 of 12 Cloud Domains**
Are implementing HTTP/3 + QUIC plans
- ▶ **6 of 12 Cloud Origin Content Domains** have their own CDNs and/or Secure DNS plans
- ▶ **12 Cloud Domains**
= >80% of the Volume
- ▶ **130 Primary Domains**
= 95% of the Internet

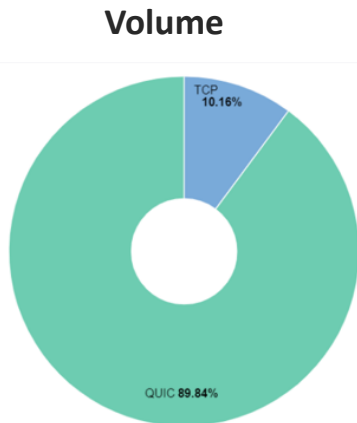
Widespread Impact :

Architecture, Network, Devices, Standards *and* Value-chain

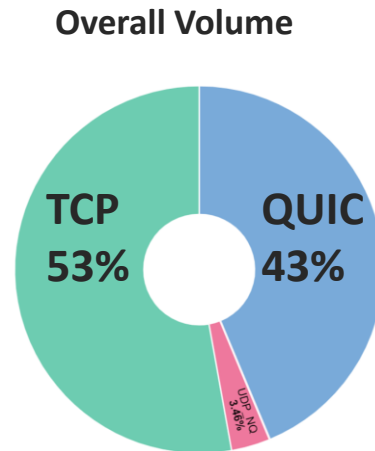
Fast forward 18 months - Tier-1 Mobile Carrier



QUIC is "default"



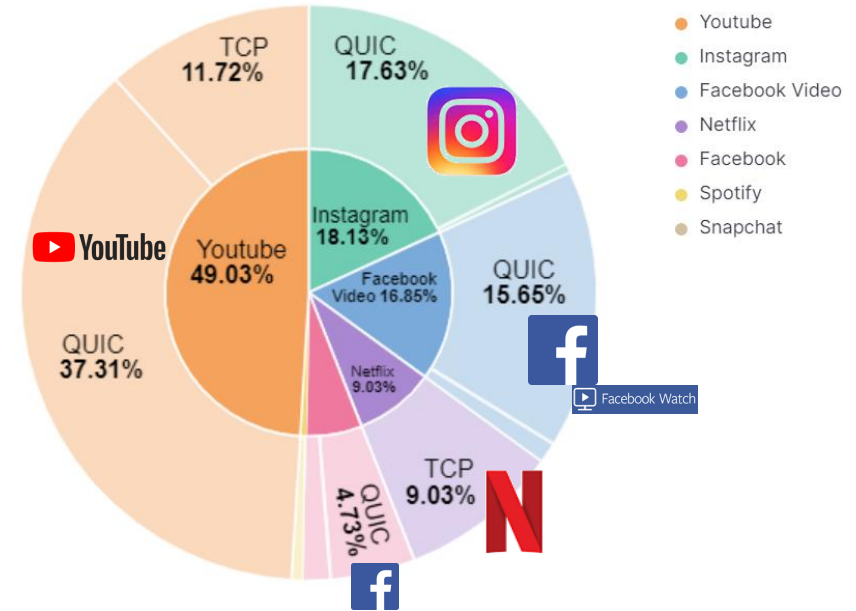
Meta is going full QUIC



QUIC has doubled in 18 months

QUIC is 43% of total and rising

Top 5 Apps – QUIC is dominant 80/20 rule now



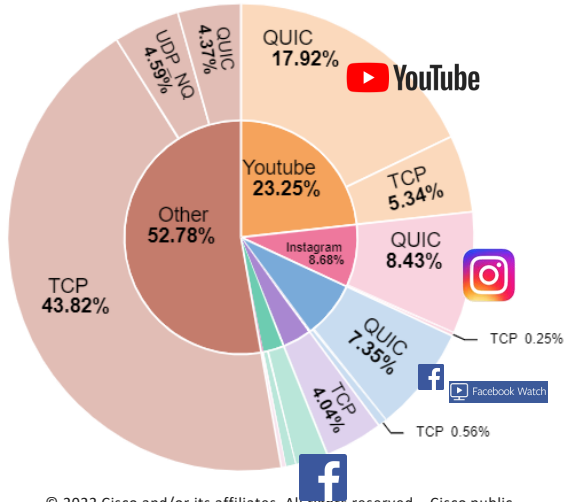
Network Traffic by Volume and Flows

Overall Volume by Apps

Big 5 is 48% of traffic

QUIC is 40% of traffic

“other traffic” still largely TCP, QUIC now visible (4.3%).

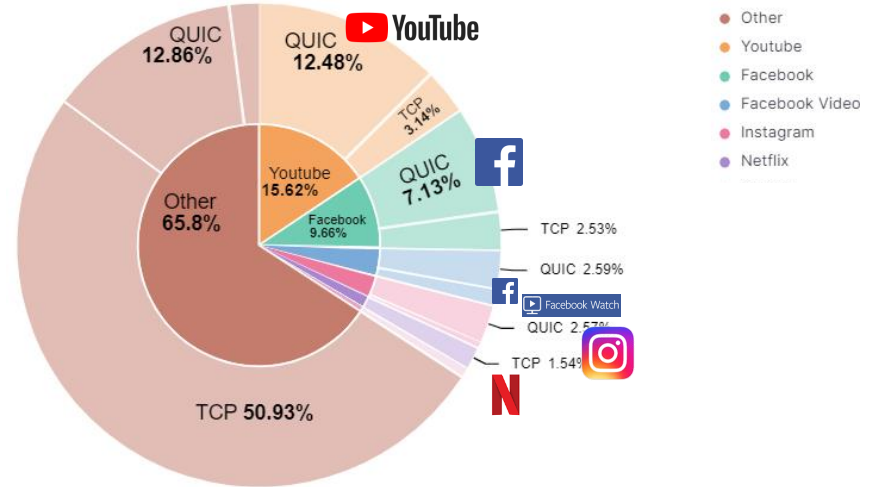


- Other
- Youtube
- Instagram
- Facebook Video
- Netflix
- Facebook

Total Flows by Apps

Lots of TCP sessions (likely IOT related, transactional related)

Big 5 QUIC sessions are very targeted and high efficiency (video related behaviour)



- Other
- Youtube
- Facebook
- Facebook Video
- Instagram
- Netflix

HTTP/3 use by country

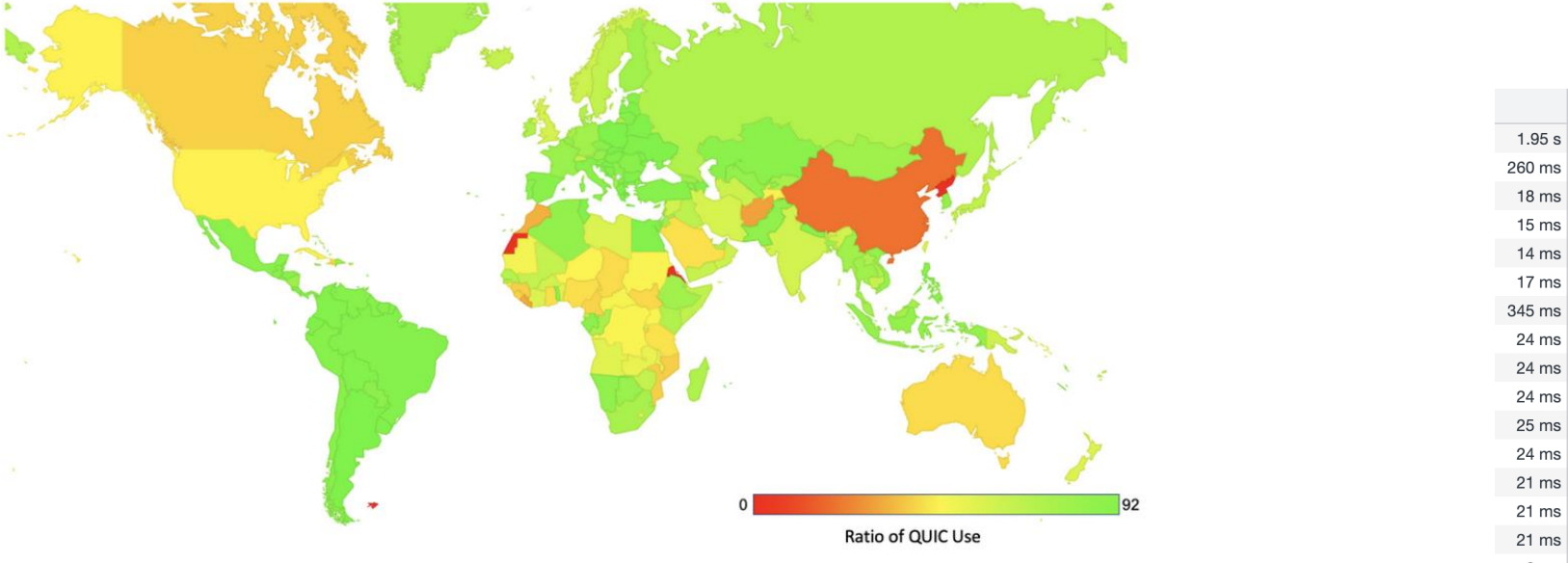


Figure 5 — QUIC use per economy, August 2022.



QUIC/H3/DOH stack is in business

fastly

CLOUDFLARE

Akamai



android

Google

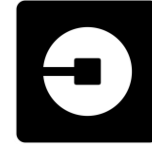
Microsoft

aws



YouTube

Uber



Content Delivery

Security

Privacy

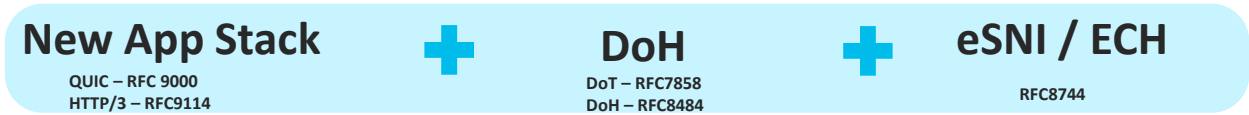
Loadbalancing

App Infrastructure

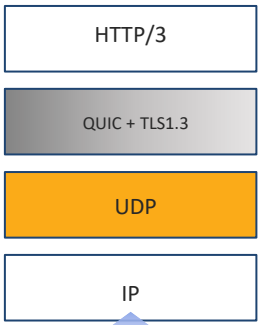
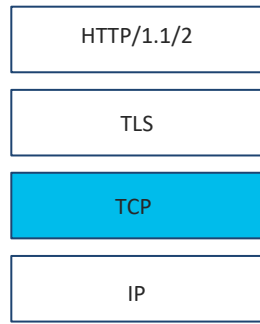
App Experience

An application driven global transition

HTTP/3 Stack = UDP+QUIC+TLS



Old App Stack

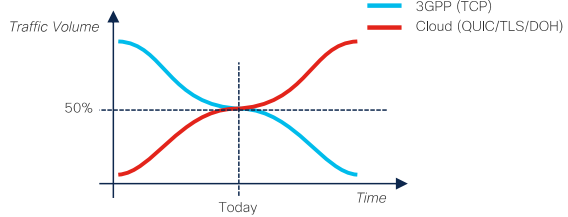


- **Improved Security**
- **Multi-session**
- **Improved QoE**
- **APP friendly design**

*Application Controlled DNS
DNS Traffic not observable*

*Target Domain is
opaque / unobservable*

Google & CloudFlare serve 50% of global DNS requests
Both support DoH*
All major OSs & Browsers support DoH
(Firefox Defaults for US to CloudFlare)

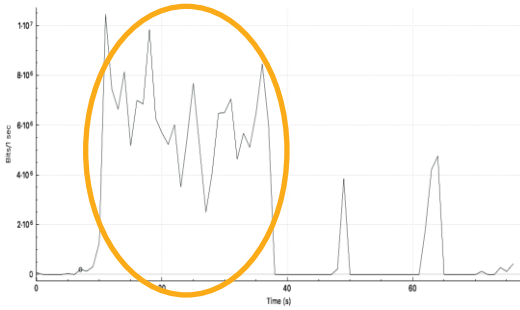


DPI Ineffective
including alternative hints e.g. DNS or SNI analysis

So how do we deal with this Internet evolution?

App (e.g. Video) Behavior varies by protocol and use case

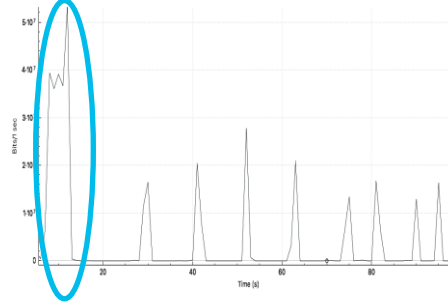
TCP Video Stream Detection



TCP based ABR video players prefer **larger, sustained downloads** due to high cost of establishing the TCP session and reducing time spent in TCP slow start. Often use HTTP/2 connection. (DASH/HLS) to fix HOL.



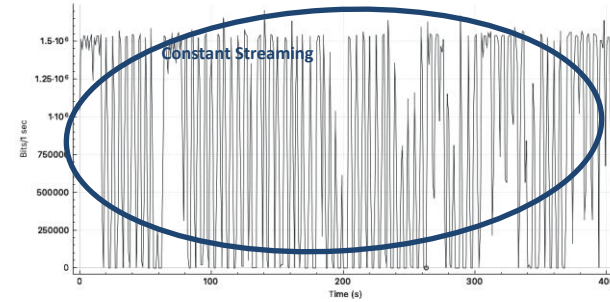
QUIC Video Stream Detection



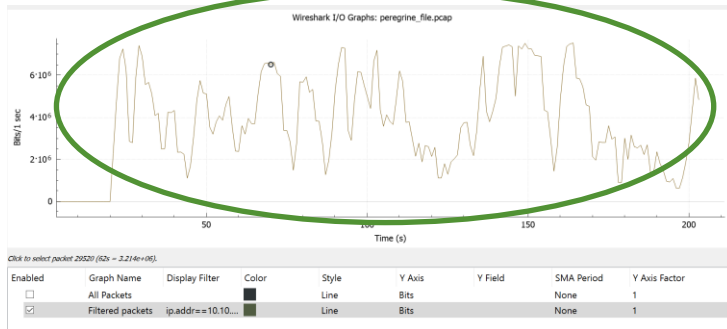
QUIC based ABR video players prefer requesting **video in smaller chunks**.

Multiple QUIC Streams in many cases to (different) servers

UDP Video Live Stream Detection



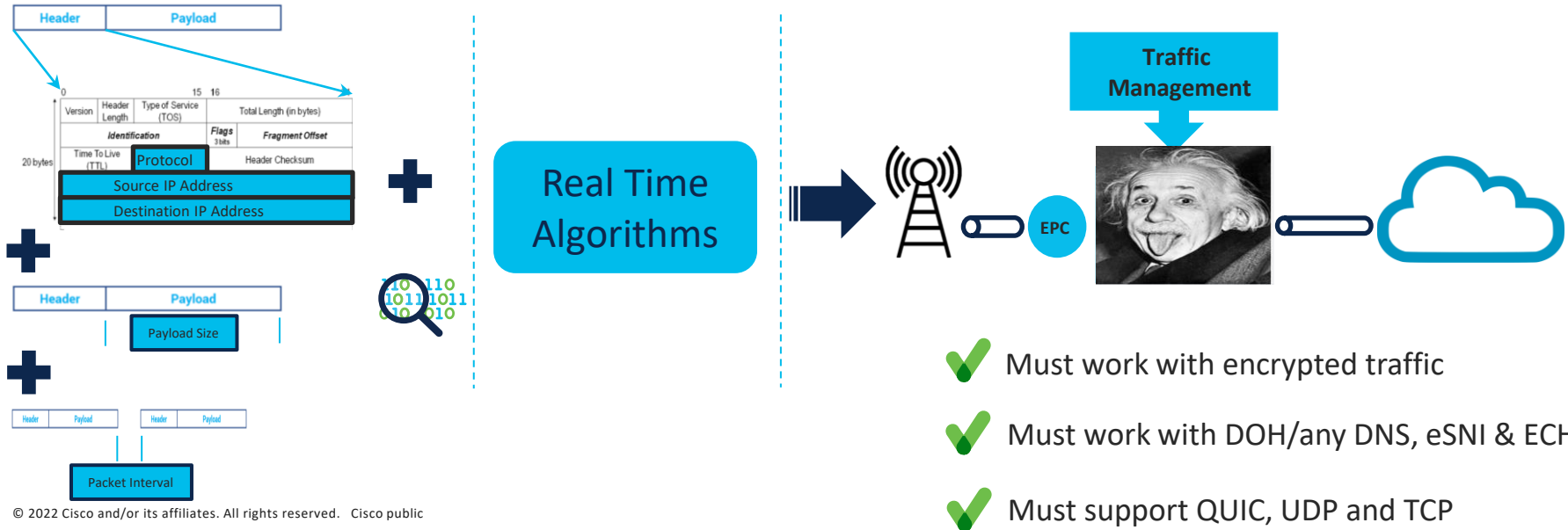
UDP based video players are extremely reliant on consistent network performance. Small buffer, sustained throughput
Applications: YouTube Live, WebEx, Microsoft Teams, Zoom



Download Stream Detection



The only certain data points are...



Inversion of the Internet – it's real

**DoN't
PANiC!**

From connection first

TCP = 90% of Traffic

100Million+ Important Sites

Some encryption

Fixed Architecture First

To application first

UDP = 90% of Traffic

100's Important Sites*

All encrypted

Mobile & Cloud First

References...some of them 😊



- Cisco HTTP/3 QUIC measurements (thanks to Andreas and Bart)
- Cisco blogs: <https://blogs.cisco.com/tag/quic>
- QUIC in general: <https://cloudflare-quic.com/>
- QUIC use case: <https://labs.apnic.net/?p=1626>
- 2nd look at QUIC use case: <https://blog.apnic.net/2022/09/07/a-second-look-at-quic-use/>
- UCLA paper on TCP vs QUIC: <https://web.cs.ucla.edu/~lixia/papers/UnderstandQUIC.pdf>
- eSNI: <https://www.cloudflare.com/learning/ssl/what-is-encrypted-sni/>
- Speeding up HTTPS and HTTP/3 negotiation with... DNS: <https://blog.cloudflare.com/speeding-up-https-and-http-3-negotiation-with-dns/>
- 0-RTT: <https://blog.cloudflare.com/even-faster-connection-establishment-with-quic-0-rtt-resumption/>
- Uber case study: <https://www.uber.com/en-HR/blog/employing-quic-protocol/>
- Cloudflare Radar reports: <https://radar.cloudflare.com>
- ...just Google for “QUIC”



Questions?



